

2024 QCLL Coaches Meeting



Meeting Agenda



Agenda:

- Introductions
- Equipment
- Practices
- Game Information
- Safety Information
- Divisions Overview
- Player Evaluations
- Team Formation: Player Draft
- All Stars
- Contact Information



Thank you for volunteering!

******We still need coaches.******

Key Contacts



Division/Key Contacts:

- Senior Minors

James Principe

jp3684@gmail.com

(480) 434-4996

- Majors

Mark Riggs

riggschiro@gmail.com

(972) 854-9960

- Juniors

Jason Gamboa

jason.gamboa@live.com

(602) 390-2850

- Safety Officer

Jeff Brainard

safety@queencreekll.com

(480) 231-8682

- Coaching Coordinator

Jason Mick

jam3071@yahoo.com

(602) 578-0192

Equipment



Equipment to be provided:

****Deposit check may be required to pick up equipment.****

Tee Ball	Machine Pitch	Jr. Minors	Sr. Minors	Majors	Juniors
<ul style="list-style-type: none"> • Tee • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Pitching Machine • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets
<ul style="list-style-type: none"> • 1 Case New Tee Balls 	<ul style="list-style-type: none"> • 1 Case New Machine Pitch Balls 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs
<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Coaching Guide Book 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Coaching Guide Book 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards

Practices: Guidance



Annual Parent Concerns:

- Coaches don't hold enough practices
- Practices are disorganized
- Coach does not communicate

Guidance

- If you are a new coach, we have people in the league that can help. Don't wait!
- YouTube/Little League Website - Drills/Examples/T-Ball Guide
- Diamond time is limited – make use of it while you have it
- Scrimmage/Shared Use can create more field time
- You need to have help (Assistant Coaches, Parents, etc.)

Practices: Logistics



Schedule & Fields:

- Fields Provided by QCLL
 - Mansel Carter Oasis Park Fields 1 through 4 (Mon. – Sat.)
 - Queen Creek Middle School (Monday and Wednesday)
- Initial schedule will be provided by email
- Practice times can be traded
- Please **notify us** if you can not use your field!

Practices: Logistics



Schedule & Fields:

- Please clean-up fields - bases get put away, storage areas locked
- Last team locks gate at Mansel
- Lights dim five minutes before they turn off

Practices: Logistics



Schedule & Fields:

- You may practice in other locations
 - League must be notified ahead of time. We can add the location to our insurance in case there is an accident.
 - If is in a “green-belt” of a community, contact your HOA first
 - You can rent additional field time from the Town of Queen Creek by calling the Parks and Recreation Annex. Only Head Coaches can do this. I will provide a master list to the Town. Very limited field availability. The league will not pay for this, but you will be covered under our insurance.

Practices: 1st Practice



1st Practice – Parent Meeting Topics

- Set expectations, division rules, conduct, etc.
- Decide how you will communicate to parents
- Select a Team Parent
- Additional helpers must be registered and background checked
- Identify Scorebook and Pitch Count Tracking responsibilities
- Go over practice/game schedules, spring break, opening night
- Review safety items
- Inform about Dick's Shopping Days
- Dbacks Game

Games: General Rules



General Rules:

- All players should have their D-Backs jersey and hat
- Coaches must wear a D-Backs jersey and hat or a QCLL shirt or hat (Other MLB teams cannot be worn)
- Be on time! (Be early to warm-up) - Games will start promptly
- Have your line-up card and scorebook filled out and ready
- Plate Meeting

Home Team:

- Official Scorebook and Pitch Count Keeper – **this must happen**
– umpires will confirm prior to game start

Games



Division	No New Inning After:	Drop Dead Time	Mercy Rule	Max Runs in an Inning
Juniors	2 Hours	None	Up by 10 Runs after 4 complete innings ends game. (15 in Juniors)	None
Majors	1 Hour 35 Minutes	None		None
Sr. Minors	1 Hour 35 Minutes	None		Extend lead by 10 (if ahead) or take the lead by 10 (if behind)
Jr. Minors	1 Hour 15 Minutes	1 Hour 30 Minutes		5
Machine Pitch	3 Innings Max	1 Hour 15 Minutes	N/A	N/A
Tee Ball	3 Innings Max	1 Hour 15 Minutes	N/A	N/A

Note: Sr./Jr. Minors - Unlimited Runs after 4 complete innings.

Note: Juniors has additional mercy rule (up by 10 runs after 5 complete innings)

- Umpires Manage the field - they call game time.

Games: Set-Up/Clean-Up



Set-Up:

- Home team of the first game is responsible for field set-up (Bases, chalk (if needed), mound, etc.)
- Home team - 3rd base dugout; Visiting team - 1st base dugout
- Board member on duty will provide game balls

Clean-up:

- Visiting team of the last game is responsible for field clean-up (Bases into storage)
- Each team is responsible for their dugouts and stands - please do not leave trash everywhere – wiped down
- No sunflower seeds (Town Rule)

Games



Additional Items:

- If you have a question on rules go to the umpire- if there is a problem you can ask to talk with the Board Member on Duty
- Game Protests – Must be made to the umpire before the next play. Board member must be notified.
 - You cannot protest a judgement call by the umpire
- Please don't make comments that degrade other players!
i.e.: "Just throw a strike Johnny, this kid doesn't want to hit, or can't hit, or won't swing"
- Keep the games moving

Important Safety Items



- One adult coach in dugout all the time
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- No “head-first” sliding into any base. (Except when diving back to a base)
- **Coaches may warm up pitchers**
- No on deck batters (except in Juniors)
- USA bats only for Senior Minors and Majors

Important Safety Items



- Player base coaches must wear a helmet
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.
- Current pitching rules apply. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. NO EXCEPTIONS!

Queen Creek Little League

Manager Code of Conduct



1. I understand I am responsible for selecting a team parent to be responsible for all league info concerning fundraising, pictures, D-Backs day, ASU night, etc. I will have a parent meeting to discuss the info *before* my first practice.
2. I understand that I am responsible for making sure that my team is appropriate *at all times* according to the Code of Conduct. This includes the parents, the staff, the youth, and myself. I will ensure that we exercise good judgment and sportsmanship at practice, games, and when dealing with officials, QCLL board members, and host board members. I understand that I can be suspended for not following through with discipline procedures when I or any person affiliated with my team is inappropriate or not following the Code of Conduct.
3. Little League International states there is a NO TOLERANCE policy for tobacco/alcohol/swearing. You will be disciplined for any of these actions.
4. I understand I am held accountable for the financial health of my team, such as lost or stolen equipment, equipment care, and that I am responsible for turning in my equipment when asked to by the equipment manager. I also understand that I need to be there on the day assigned by the equipment manager, to pick up/hand out or turn in my team's equipment. I am required to give a check in the amount of \$200 (\$250 for Machine Pitch) to QCLL as a deposit on my equipment, if not turned in on scheduled date QCLL will process (cash) the deposit check. Upon return of equipment the deposit will be returned.
5. I understand that I will attend the QCLL Coaches Meeting on Jan. 29th. I will review the QCLL safety manual and adhere to all of the procedures should a player get injured. And will report the injury and the proper paper work to the Safety Director (Stephanie Derivan) no later than 48 hours from time of injury.
6. I will follow rules and regulations in accordance with Little League 2018 rulebook and QCLL pertinent division rules.

Senior Minors



- Six innings maximum; no new inning can start after 1 hour 35 minutes
 - Finish all innings that start
- Inning run rule: Increase lead by 10 or take the lead by 10
 - Unlimited runs in 5th and 6th innings
- Mercy rule is 10 runs after 4 innings
- All players are in the batting lineup
 - Inning changes after 3 outs
- Each player must play six defensive outs

Senior Minors



- No leading off bases
 - Runner advances after pitch crosses home plate
 - If runner leaves early, one warning per team and runner returns to base. On the second offense, the runner is called out.
- No head first sliding going toward a base
- No on deck; throat guard for catchers
- Report injuries immediately
- Pitch count and catcher rules apply

Sr. Minors Rules Overview



PERTINENT BASEBALL RULES

ALL MANAGERS AND COACHES MUST REFER TO AND FOLLOW THE RULES FOR YOUR DIVISION IN THE OFFICIAL LITTLE LEAGUE RULEBOOK. THIS ALSO INCLUDES ALL PITCHING RULES.

THE FOLLOWING ARE PERTINENT RULES FOR YOUR DIVISION OF PLAY PER QUEEN CREEK LITTLE LEAGUE. IF YOU HAVE ANY QUESTIONS REGARDING THESE RULES OR ANY RULE IN THE LITTLE LEAGUE RULEBOOK PLEASE ASK YOUR DIVISION DIRECTOR TO CLARIFY.

ANY DISPUTE AT GAME TIME WILL BE HANDLED BY THE HOME PLATE UMPIRE. IF NEEDED THE BOARD MEMBER ON DUTY WILL MEDIATE.

PLEASE REVIEW YOUR DIVISION OF PLAY RULES HERE AND IN THE RULEBOOK AND TEACH THEM TO YOUR PLAYERS AND COACHES.

THANK YOU AND HAVE A GREAT SEASON!

SENIOR MINORS DIVISION

INNING RUN RULE: A team may only extend its lead by 10 runs in a single inning for the first (4) innings with unlimited thereafter.

MERCY RUN RULE: If one team is ahead by 10 or more runs after (4) complete innings (Completion of the top of the 4th inning if home team is ahead) game will be called complete.

GAME TIME RULE: Maximum of (6) innings per game; with no new inning or extra inning to start after 1 hour 35 min. All innings that are started will be completed. If a game is tied after (6) innings have been completed and time still remains within the 1 hour 35 min. limit, an extra inning may be started and completed. If game is still tied it will end in a tie.

LINE-UP/MINIMUM PLAY RULE: All players must be in hitting lineup (after 3 outs, inning changes) each player must play a minimum of (6) defensive outs.

BASE RUNNING RULE: No leading off bases. Runner may advance after the pitch has crossed home plate. If runner leaves early: 1 warning per team, runner returns to base. On 2nd offense runner will be ruled out.

SAFETY!

REMEMBER TO HAVE FUN!!!



- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. **An adult coach must be in the dugout at all times.** If there are only two coaches, one must be in the dugout.
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- **No** head first sliding into any base. (Except when diving back to a base)
- Coaches cannot warm up pitchers. Only a player with a mask can warm-up pitchers.
- **No** on deck batter.
- All catcher's masks **must** have a throat guard. Even with the hockey style mask.
- Current pitching/catching rules apply. Please refer to the Little League Rulebook or Pitch Count Books for these rules. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. **NO EXCEPTIONS!**
- **ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.**

SET-UP/CLEAN-UP

- Home team of the first game of the day/evening is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive.
- Visiting team of the last game of the day/evening is responsible for field tear down. (Put all bases in storage space next to the dugout on that field.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- Home team is official scorebook and pitch count recorder. Pitch count books must be signed by both coaches with the Board Member on duty each game. A final score must be recorded on the signed pitch count sheet.

REMEMBER TO HAVE FUN!!!

Majors



- Six innings maximum; no new inning can start after 1 hour 35 minutes
 - Finish all innings that start
- No run rule per inning
 - Must achieve 3 outs
- Mercy rule is 10 runs after 4 innings
- All players are in the batting lineup
 - Inning changes after 3 outs
- Each player must play six defensive outs

Majors



- No leading off bases
 - Runner advances after pitch crosses home plate
 - If runner leaves early, one warning per team and runner returns to base. On the second offense, the runner is called out.
- No head first sliding going toward a base
- No on deck; throat guard for catchers
- Report injuries immediately
- Pitch count and catcher rules apply

Majors Rules Overview



PERTINENT BASEBALL RULES

ALL MANAGERS AND COACHES MUST REFER TO AND FOLLOW THE RULES FOR YOUR DIVISION IN THE OFFICIAL LITTLE LEAGUE RULEBOOK. THIS ALSO INCLUDES ALL PITCHING RULES.

THE FOLLOWING ARE PERTINENT RULES FOR YOUR DIVISION OF PLAY PER QUEEN CREEK LITTLE LEAGUE. IF YOU HAVE ANY QUESTIONS REGARDING THESE RULES OR ANY RULE IN THE LITTLE LEAGUE RULEBOOK PLEASE ASK YOUR DIVISION DIRECTOR TO CLARIFY.

ANY DISPUTE AT GAME TIME WILL BE HANDLED BY THE HOME PLATE UMPIRE. IF NEEDED THE BOARD MEMBER ON DUTY WILL MEDIATE.

PLEASE REVIEW YOUR DIVISION OF PLAY RULES HERE AND IN THE RULEBOOK AND TEACH THEM TO YOUR PLAYERS AND COACHES.

THANK YOU AND HAVE A GREAT SEASON!

MAJORS DIVISION

INNING RUN RULE: No run rule per inning. 3 outs must be achieved by the defensive team.

MERCY RUN RULE: If one team is ahead by 10 or more runs after (4) complete innings (Completion of the top of the 4th inning if home team is ahead) game will be called complete.

GAME TIME RULE: Maximum of (6) innings per game; with no new inning or extra inning to start after 1 hour 35 min. All innings that are started will be completed. If a game is tied after (6) innings have been completed and time still remains within the 1 hour 35 min. limit, an extra inning may be started and completed. If game is still tied it will end in a tie.

LINE-UP/MINIMUM PLAY RULE: All players must be in hitting lineup (after 3 outs, inning changes) each player must play a minimum of (6) defensive outs.

BASE RUNNING RULE: No leading off bases. Runner may advance after the pitch has crossed home plate. If runner leaves early: 1 warning per team, runner returns to base. On 2nd offense runner will be ruled out.

SAFETY!

REMEMBER TO HAVE FUN!!!



- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. An adult coach must be in the dugout at all times. If there are only two coaches, one must be in the dugout.
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- No head first sliding into any base. (Except when diving back to a base)
- Coaches cannot warm up pitchers. Only a player with a mask can warm-up pitchers.
- No on deck batter.
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- Current pitching/catching rules apply. Please refer to the Little League Rulebook or Pitch Count Books for these rules. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. **NO EXCEPTIONS!**
- **ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.**

SET-UP/CLEAN-UP

- Home team of the first game of the day/evening is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive.
- Visiting team of the last game of the day/evening is responsible for field tear down. (Put all bases in storage space next to the dugout on that field.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- Home team is official scorebook and pitch count recorder. Pitch count books must be signed by both coaches with the Board Member on duty each game. A final score must be recorded on the signed pitch count sheet.

REMEMBER TO HAVE FUN!!!

Juniors



- Six innings maximum; no new inning can start after 2 hours
 - Finish all innings that start
 - 7:30pm start times will drop dead at 2 hr 15 min
- No run rule per inning (must achieve 3 outs)
- Mercy rule is 15 runs after 4 innings or 10 runs after 5 innings
- All players are in the batting lineup
- Each player must play six defensive outs

Juniors



- Leading off is allowed
- Head first sliding is allowed
- Metal spikes are allowed
- BBCOR, USA and wood bats allowed
- Throat guard required for catchers
- Report injuries immediately
- Pitch count and catcher rules apply

Juniors Rules Overview



PERTINENT BASEBALL RULES

ALL MANAGERS AND COACHES MUST REFER TO AND FOLLOW THE RULES FOR YOUR DIVISION IN THE OFFICIAL LITTLE LEAGUE RULEBOOK. THIS ALSO INCLUDES ALL PITCHING RULES.

THE FOLLOWING ARE PERTINENT RULES FOR YOUR DIVISION OF PLAY PER QUEEN CREEK LITTLE LEAGUE. IF YOU HAVE ANY QUESTIONS REGARDING THESE RULES OR ANY RULE IN THE LITTLE LEAGUE RULEBOOK PLEASE ASK YOUR DIVISION DIRECTOR TO CLARIFY.

ANY DISPUTE AT GAME TIME WILL BE HANDLED BY THE HOME PLATE UMPIRE. IF NEEDED THE BOARD MEMBER ON DUTY WILL MEDIATE.

PLEASE REVIEW YOUR DIVISION OF PLAY RULES HERE AND IN THE RULEBOOK AND TEACH THEM TO YOUR PLAYERS AND COACHES.

THANK YOU AND HAVE A GREAT SEASON!

JUNIORS DIVISION

INNING RUN RULE: No run rule per inning. 3 outs must be achieved by the defensive team.

MERCY RUN RULE: If one team is ahead by 15 or more runs after (4) complete innings (Completion of the top of the 4th inning if home team is ahead) game will be called complete. If one team is ahead by 10 or more runs after (5) complete innings (Completion of the top of the 5th inning if home team is ahead) game will be called complete.

GAME TIME RULE: Maximum of (6) innings per game; with no new inning or extra inning to start after 2 hours. All innings that are started will be completed. If a game is tied after (6) innings have been completed and time still remains within the 2 hour limit, an extra inning may be started and completed. If game is still tied it will end in a tie. Games that start at 7:30 pm will have a drop-dead time of 2 hours 15 minutes. Scores will revert to the last complete inning.

LINE-UP/MINIMUM PLAY RULE: All players must be in hitting lineup (after 3 outs, inning changes) each player must play a minimum of (6) defensive outs.

BASE RUNNING RULE: Leading off bases is permitted.

REMEMBER TO HAVE FUN!!!



SAFETY!

- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. An adult coach must be in the dugout at all times. If there are only two coaches, one must be in the dugout.
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- No head first sliding into any base. (Except when diving back to a base)
- Coaches cannot warm up pitchers. Only a player with a mask can warm-up pitchers.
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- Current pitching/catching rules apply. Please refer to the Little League Rulebook or Pitch Count Books for these rules. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. **NO EXCEPTIONS!**
- **ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.**

SET-UP/CLEAN-UP

- QCLL team is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive. If neither team playing is from QCLL, then the home team will be responsible for set-up.
- QCLL team is responsible for field tear down. If neither team playing is from QCLL, then the visiting team will be responsible for tear down. (Put all bases in storage space of Field #1; the storage space of Field#4 is not for Little League use.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- Home team is official scorebook and pitch count recorder. Pitch count books must be signed by both coaches with the Board Member on duty each game. A final score must be recorded on the signed pitch count sheet.

REMEMBER TO HAVE FUN!!!

Player Evaluations Logistics



Dates/Times:

- Junior Minors – Wednesday, 01/24 - 5:30 pm
- Senior Minors – Thursday, 01/25 – 5:30 pm
- Majors – Friday, 01/26 – 5:30 pm
- Juniors – TBD

- All divisions will follow this general format:
 - 2-3 Swings (Off Pitching Machine)
 - Run from Home to Second after last pitch
 - 2-3 ground balls to Shortstop w/throws to first
 - 2-3 fly balls to Left Field w/throws to home
 - 2-3 catches at first base (for next player)

Player Evaluations Logistics



Information Provided:

- Player Evaluation Sheets
 - Sent 2 days prior to evaluation
 - Player Numbers (Important)
 - Siblings Noted
 - Updates/Changes will occur
 - Unallocated volunteers
 - Coaches and protected players (Note: Protected players do not participate in the player evaluation)
- Players that miss player evaluations will be put into the “blind”. (Exceptions: Well known players) We will review at the draft.

#	First Name	Last Name	League Age	2018 All-Star	C	1B	2B	3B	SS	LF	CF	RF	Batting	Running	Infield	Outfield	Throw Acc.	Arm Strength	Pitcher	Catcher	TOTAL RATING	Comments
1	Joshua	Akin	12																			
2	Jonathan	Allen	11																			
3	Caden	Anderson	12																			
4	John	Babcock	12																			
5	Jet	Berry	12																			NOT AT TRY-OUTS
6	Conner	Brown	12																			
7	Murphy	Brown	11																			
8	Collin	Campbell	12																			
9	Alyn	Cantrell	12																			
10	Roman	Carrington	11																			NOT AT TRY-OUTS - MOVING TO JUNIORS
11	Caleb	Collinwood	12																			
12	Tate	Cooley	12																			
13	Johnny	Cooper	11																			

Player Evaluations Prep



Preparation:

- Be on time!
- Bring your Player Evaluation Sheets
- Bring chair, drinks/snacks (We will take 1-2 short breaks)
- Have a plan

Guidance

- Watch for fundamentals/technique – not just contact!
- Find minimum needs (Pitcher, Catcher, 1st Base, Coaching Assistance)
- No throwing the evaluation/try-out

Team Formation: Player Draft



Dates/Times:

- Majors – Monday, 01/29 – 6:30 pm (Hampton Inn QC)
- Sr. Minors – Tuesday, 01/30 – 6:30 pm (Hampton Inn QC)
- Jr. Minors – Wednesday, 01/31 - 6:30 pm (Hampton Inn QC)
- Juniors – TBD – After Evaluations

Draft Format/Rules:

- Snake draft – Protected players are taken first.
- Sibling Rule – Siblings are drafted together (2nd sibling skips round)
- Trade Rules (30 Minutes) - Within 2 rounds, or upon approval of both Head Coaches, President, Player agent and Division Director
- “Blinds” go last – **no** exceptions.

Team Formation: Player Draft



Guidance:

- Be prepared with data from Player Evaluations
- Draft minimum needs (Pitcher, Catcher, 1st Base, Coaching Assistance)
- Have a plan
- Drafting friends is great, but
- Know player ages...

General Rules:

- Conversations, draft positions, etc. stays in the draft room
- No changes after we leave the room

Game Scoring & Reporting



Home Team Responsibility:

- Official scorebook & pitch count recorder
- Pitch count must be tracked on league pitch count sheets
- Board member on duty will provide the pitch count book before every game
- Pitch count books must be signed by both coaches with the board member on duty after each game
 - Accurate score must be on the sheet
 - Sheet must be totaled
 - Full name of pitcher/uniform number

QUEEN CREEK LITTLE LEAGUE - 2019 PITCH COUNT CHART

JUNIORS / MAJORS / SR. MINORS / JUNIOR MINORS <<<<<<<< **CIRCLE ONE** >>>>>>> **MANSEL CARTER: FIELD #1 / FIELD#2 / FIELD #3 / FIELD #4 / OTHER**

DATE: _____ **PITCH COUNT KEEPER NAME:** _____

				PITCHER NAME												PITCHER UNIFORM NUMBER	PITCHER LEAGUE AGE	/ = MARK A SLASH THROUGH EACH NUMBER AS THAT PITCH IS THROWN X - MARK AN "X" THROUGH THE FINAL PITCH FOR EACH BATTER O - CIRCLE THE NUMBER FOR THE FINAL PITCH THROWN EACH INNING																																FINAL PITCH COUNT	THRESHOLD ADJUSTED PITCH COUNT
HOME TEAM															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
VISITING TEAM															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				
															<div><div>1234567891011121314151617181920212223242526272829303132333435</div><div>3637383940414243444546474849505152535455565758596061626364656667686970</div><div>7172737475767778798081828384858687888990919293949596979899100101102103104105</div></div>																																				

TEAM NAME	FINAL SCORE	COACH SIGNATURE
AWAY:		
HOME:		

Pitch Count Review



Mark a slash / through each number as that pitch is thrown

Mark an X through the final pitch for each batter

Circle the number for the final pitch thrown each inning

/ = MARK A SLASH THROUGH EACH NUMBER AS THAT PITCH IS THROWN

X - MARK AN "X" THROUGH THE FINAL PITCH FOR EACH BATTER

O - CIRCLE THE NUMBER FOR THE FINAL PITCH THROWN EACH INNING

12	13	14	15	16	17	18	19	20	21	22
----	----	----	----	----	----	----	----	----	----	----

Pitch Count Review



12	13	14	15	16	17	18	19	20	21	22
----	----	----	----	----	----	----	----	----	----	----

FINAL PITCH COUNT	THRESHOLD ADJUSTED PITCH COUNT
22	19

- Days of rest is determined by “threshold adjusted pitch count” which can only be determined if the X is utilized on the pitch count sheet.

Pitch Count Review



- League Age Maximums
 - **13-16** – 95 pitches per day
 - **11-12** – 85 pitches per day
 - **9-10** – 75 pitches per day
 - **7-8** – 50 pitches per day
- Rest Thresholds
 - 66 or more pitches in a day - four (4) calendar days of rest
 - 51-65 pitches in a day - three (3) calendar days of rest
 - 36-50 pitches in a day - two (2) calendar days of rest
 - 21-35 pitches in a day - one (1) calendar days of rest
 - 1-20 pitches in a day - no (0) calendar day of rest

Pitch Count Review



- Pitch count issues
 - Not doing one
 - Only marking the total
 - Only using GameChanger
 - Sitting in the wrong dugout

Pitch Count Review



- Catchers
 - If a player delivers 41 or more pitches, and is not covered under the threshold exception, the player may not play the position of catcher for the remainder of that day.
 - A player who played the position of catcher for three (3) innings or less, moves to the pitcher position, and delivers 21 pitches or more in the same day, may not return to the catcher position on that calendar day.
 - Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.

Pitch Count Review



- Thresholds
 - If a pitcher reaches the limit imposed in Regulation VI (c) for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is put out; 3. The third out is made to complete the half-inning.
 - Same threshold applies to the 41 pitch rule for catching.
 - Same threshold applies to the 20 pitch rule for returning to catcher (after catching and then pitching)

All Stars Overview



- QCLL supports 4 All Star teams at the end of each season:
 - 8 -10 Year Old Team
 - 9 – 11 Year Old Team
 - 10 – 12 Year Old Team
 - Juniors
- These teams will play District 14 tournaments in June; AZ State Tournaments in July (if they advance). The 10 – 12 team and the Juniors team will have the opportunity to advance to regionals in late July/August.
- Team will practice 5-6 days a week until their tournaments.
- All Star Coaching Applications will be due in early April.

All Stars Overview



- You will be asked by the league to submit names from your team which you feel as a Head Coach should be considered for All Stars
- All Star Coaches may contact you for further information on some of your players
- Just because you nominate a player does not mean they make the team
- All Star Coaches should be watching games throughout the season

Administrative/Other



Volunteer Application & Background Checks

- All volunteers must register in the registration system for the role you are filling
- Please complete outstanding background checks!
- Approved list of cleared assistants will be sent out each night starting this week.
- Complete the abuse training

Little League App

- <https://www.littleleague.org/playing-rules/little-league-rulebook-app/>

Key Contacts



Division/Key Contacts:

- Senior Minors

James Principe

jp3684@gmail.com

(480) 434-4996

- Majors

Mark Riggs

riggschiro@gmail.com

(972) 854-9960

- Juniors

Jason Gamboa

jason.gamboa@live.com

(602) 390-2850

- Safety Officer

Jeff Brainard

safety@queencreekll.com

(480) 231-8682

- Coaching Coordinator

Jason Mick

jam3071@yahoo.com

(602) 578-0192